

One Punch Man Vol 16 English Edition

Miss Kobayashi's Dragon Maid Vol. 9
 Composition Notebook: One Punch Man Vol. 16 Anime Journal/Notebook, College Ruled 6 X 9 Inches, 120 Pages
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MORGAN TANYA

Miss Kobayashi's Dragon Maid Vol. 9 VIZ Media LLC

Garo has just left the Monster Association's hideout when he crosses paths with Saitama, who's in quite a pickle, but Saitama still doesn't know Garo is the Hero Hunter. Later, King the Ripper can no longer hold back his murderous urges and confronts Garo himself! -- VIZ Media

Composition Notebook: One Punch Man Vol. 16 Anime Journal/Notebook, College Ruled 6 X 9 Inches, 120 Pages VIZ Media LLC

Saitama is now a certified hero! And with that title comes great responsibility—he's required to perform one heroic deed per week. While Saitama makes the rounds to meet his quota, an incoming threat from outer space is screeching toward Earth... -- VIZ Media

One-Punch Man VIZ Media LLC

Catch all the bone-crushing action and slapstick comedy of Japan's hottest football manga! Wimpy Sena Kobayakawa has been running away from bullies all his life. But when the football gear comes on, things change--Sena's speed and uncanny ability to elude big bullies just might give him what it takes to become a great high school football hero! Catch all the bone-crushing action and slapstick comedy of Japan's hottest football manga! Dawn of the Time-Out The Devil Bats pull out all the stops in their game against the Seibu Wild Gunmen, but the Gunmen's offense proves to be unshakable. Without a kicker, the Devil Bats don't stand a snowball's chance in hell...or do they?

One Piece (Omnibus Edition), Vol. 25 VIZ Media LLC

Saitama est trop puissant ; tellement puissant qu'il élimine tous les monstres les plus farouches avec un simple coup de poing. Découvrez l'histoire du plus puissant des super-héros dans ce manga qui va vous mettre K.O. !! Encerclé par des héros, Garoh est en mauvaise position. Malgré ça, il se débarrasse de ses adversaires les uns après les autres. Genos est en route, mais pourra-t-il arriver à temps ?! Pendant ce temps, la colère de Saitama, qui est en train d'affronter King dans un combat de jeux vidéo, est sur le point d'exploser...

One-Punch Man, Vol. 19 VIZ Media LLC

While Saitama's distracted at a martial arts tournament, Centichoro, a threat-level Dragon monster, attacks! Metal Bat engages it in battle but struggles against its gargantuan size. The monster knocks him into the distance and right into the path of hero-hunter Garo! -- VIZ Media

One-Punch Man, Vol. 16 VIZ Media LLC

To stop a Demon-level crisis, Saitama and company head toward the action. However, even Class-S heroes prove to be no match for the Deep Sea King! In order to protect the good citizens, our heroes will need to summon all of their courage and confront this threat! -- VIZ Media

Zom 100: Bucket List of the Dead, Vol. 4 VIZ Media LLC

Note: This Notebook Not For Sale

□□□(One Punch Man) 16 VIZ Media LLC

Life gets pretty boring when you can beat the snot out of any villain with just one punch. Nothing about Saitama passes the eyeball test when it comes to superheroes, from his lifeless expression to his bald head to his unimpressive physique. However, this average-looking guy has a not-so-average problem—he just can't seem to find an opponent strong enough to take on! Child Emperor uses his trump card, the robotic Brave Giant, to fight against the reincarnated Phoenix Man. However, his enemy easily counters this last-ditch attempt, brushing Brave Giant off as a mere toy. When Phoenix Man then evolves into an even stronger monster, Child Emperor's conviction is shaken. Does this spell the end for the clever child hero?

One-Punch Man, Vol. 21 VIZ Media LLC

Every time a promising villain appears, Saitama beats the snot out of 'em with one punch! Can he

finally find an opponent who can go toe-to-toe with him and give his life some meaning? Or is he doomed to a life of superpowered boredom? -- VIZ Media

One-Punch Man, Vol. 16 VIZ Media LLC

Hero hunter Gato intensifies his onslaught, so of course Saitama decides now is the perfect time to join a combat tournament. Meanwhile, Class-S hero Metal Bat takes an assignment guarding a Hero Association executive and his son, and before long trouble appears! -- VIZ Media

One-Punch Man VIZ Media LLC

Saitama would like to meet an incredibly strong enemy and defeat it one blow because he is One-Punch Man.

One-Punch Man VIZ Media LLC

Immediately before the big Monster Association battle, the Class-S heroes hold a strategy meeting. Unfortunately, they just aren't in sync, and when Amai Mask barges in, the situation only gets worse. Thankfully, King appears just in time to boost their morale—and it's a good thing, too, because suddenly the big monster battle begins! -- VIZ Media

One-Punch Man, Vol. 25 12-21

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One-Punch Man VIZ Media LLC

The Hassaikai crime gang, led by the young boss Chisaki, has been working on a plan to distribute a Quirk-destroying drug. The key to this evil scheme is the young girl Eri, held prisoner in Chisaki's hideout. Nighteye asks other heroes to form a team to launch a rescue attempt—and the students of Class 1-A are going into the lion's den with them! But Nighteye, who can see the future, refuses to look at the fates of anyone on the mission... -- VIZ Media

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Nothing about Saitama passes the eyeball test when it comes to superheroes, from his lifeless expression to his bald head to his unimpressive physique. However, this average-looking guy has a not-so-average problem—he just can't seem to find an opponent strong enough to take on! Class-S hero King is known as the strongest man on earth. Even monsters fear him. But when a mysterious organization sends an assassin after him, the shocking truth about King is revealed!

Eyeshield 21, Vol. 7 VIZ Media LLC

At the martial arts tournament, Suiryu of the Dark Body Art shows promise with his outstanding strength. But outside the stadium, a large number of monsters are pushing the heroes, even Genos, to their limits! Inside, unaware, Saitama approaches his match against Bakuzan! -- VIZ Media

One punch man VIZ Media LLC

R to L (Japanese Style). Rough 'n' TumbleAs the second half begins in the Kanto Tournament game between the Devil Bats and the White Knights, Ojo is still leading by seven points. Sena continues to struggle against the seemingly unstoppable Shin, but it's another Deimon player who finds a kink in the Knights' armor. Hoping to prove his superiority in the air, Monta clashes head-on with ace receiver Sakuraba. Will Monta's skills help put Deimon back in scoring position?

One-Punch Man VIZ Media LLC

Narinki's private force is now free from Super S's control. Bushi Drill, Okama Itachi and Iaian plot their escape, but threat level Demon monster Malong Hair appears before they can flee, and a fierce fight breaks out. Elsewhere, their master Atomic Samurai encounters a creepy opponent! -- VIZ Media

One-Punch Man, Vol. 21 VIZ Media LLC

Life gets pretty boring when you can beat the snot out of any villain with just one punch. Nothing about Saitama passes the eyeball test when it comes to superheroes, from his lifeless expression to his bald head to his unimpressive physique. However, this average-looking guy has a not-so-average problem—he just can't seem to find an opponent strong enough to take on! The curtain rises on the big battle between the Monster Association and the heroes! As the Class-A and lower-ranked heroes engage in intense battle, the Class-S crew is able to take out a horde of monsters in one fell swoop

before invading farther underground. Among them, Flashy Flash demonstrates splendid battle prowess against ninja turned monsters!

One-Punch Man VIZ Media LLC

The Monster Association has kidnapped Tareo, the boy who admires Garo, and now Garo finds himself plunging headfirst and alone into the heart of the Monster Association's hideout. Meanwhile, the Hero Association pushes forward with its operation to rescue Waganma, while Genos and the others are living it up enjoying hot pot at Saitama's place! -- VIZ Media