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Escape English Edition

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JOEL REILLY

The Great Escape St. Martin's Press

WESTWORLD meets CHARLIE AND THE CHOCOLATE FACTORY meets JURASSIC PARK, as kids win a chance to enter the place of their dreams -- and find that it quickly turns into a nightmare. It's all anyone talks about, and it's all Cody dreams about. It's the biggest adventure park in the world, and it's more than mere rides and rollercoasters: At ESCAPE, you can do anything you want, be anyone you want, and there are no adults to tell you no. Cody's a nobody, but for some reason he receives an invitation and the opportunity of a lifetime. At first, it's the most fun he's ever had. But after a few days, everything in the park starts to go haywire. One at a time, rides malfunction. Simulations turn deadly. His fantasy world glitches, and the games become races for survival. A voice comes over the intercoms, then-ESCAPE was never a theme park for the rich and famous. It was a place for punishment. They have less than a week to escape from the park before it floods. Only five kids will be allowed to leave. It started out as a fight to get to the coolest rides. Now, they have to fight to survive.

The Spectator Sourcebooks, Inc.

When darkness falls on the streets of Tarkov... When ordinary people who just yesterday were friendly neighbors start to kill each other over a can of food... When everyday life turns into lawless mayhem in the space of an hour... That's when an ordinary cubicle slave can suddenly transform into a fierce implacable predator, casting aside his keyboard in favor of a heavyweight shotgun. There's no way back to his former life. There's only one option left - to become the biggest beast in this concrete jungle. Welcome to Tarkov...Содержит нецензурную брань.

The Escape Book National Geographic Books

After escaping from an Eastern European concentration camp where he has spent most of his life, a twelve-year-old boy struggles to cope with an entirely strange world as he flees northward to freedom in Denmark.

Escape Casemate Publishers

A must-have tie-in edition to the Nickelodeon movie adaptation, coming this fall to TV, starring Casey Simpson of Nickelodeon's Nicky, Ricky, Dicky & Dawn and Breanna Yde of Nickelodeon's School of Rock! After over 100 weeks on the bestseller list and 42 state award lists, #1 New York Times bestselling author Chris Grabenstein's *Escape from the Lemoncello's Library* is now a Nickelodeon Original Movie! Discover what James Patterson calls "the coolest library in all the world" in this tie-in edition that's perfect for new Lemoncello readers and longtime fans of the series alike. When Kyle learns that the world's most famous game maker has designed the town's new library and is having an invitation-only lock-in on the first night, he is determined to be there. But the tricky part isn't getting into the library--it's getting out. Kyle's going to need all his smarts, because a good roll of the dice or lucky draw of the cards is not enough to win in Mr. Lemoncello's library. "A worthy

successor to the original madman, puzzle-master himself, Willy Wonka." --Booklist, Starred Review
The Weekend Escape Harper Collins

In this terrifying prequel novel to the New York Times bestselling *Asylum* series, a teen is wrongfully committed to the Brookline psychiatric hospital and must find a way out—before he becomes the next victim of the evil warden’s experiments. With the page-turning suspense and unsettling found photographs from real asylums that led Publishers Weekly to call *Asylum* “a strong YA debut,” *Escape from Asylum* is perfect for fans of Miss Peregrine's Home for Peculiar Children. The nightmare is just beginning. Ricky Desmond has been through this all before. If he could just get through to his mother, he could convince her that he doesn’t belong at Brookline. From the man who thinks he can fly to the woman who killed her husband, the other patients are nothing like him; all he did was lose his temper just a little bit, just the once. But when Ricky is selected by the sinister Warden Crawford for a very special program—a program that the warden claims will not cure him but perfect him—Ricky realizes that he may not be able to wait for his mom a second longer. With the help of a sympathetic nurse and a fellow patient, Ricky needs to escape now. Set long before Dan, Abby, and Jordan ever walked the hallways of the Brookline asylum—back when it was still a functioning psych ward and not a dorm—*Escape from Asylum* is a mind-bending and scary installment in the *Asylum* series that can stand on its own for new readers or provide missing puzzle pieces for series fans. This paperback edition features a chilling sneak peek at Madeleine Roux's all-new gothic horror novel, *House of Furies*.

[Escape from Fire Island!](#) Henry Holt and Company (BYR)

The first book to be based on the fast growing phenomenon of escape rooms, *The Escape Book* is filled with challenges, puzzles, and mysteries for the reader to solve and escape!

[The Great Pet Escape](#) HarperCollins UK

THE ULTIMATE CHRISTMAS GIFT FOR WANNABE SPIES: AN INTERACTIVE PUZZLE BOOK FROM THE CREATOR OF THE BESTSELLING CULT PHENOMENON, JOURNAL 29! In this brain-bending interactive game, you'll solve puzzles on every page, and obtain keys to move forward by submitting answers online. To solve each puzzle, you'll need to think outside the book. You are an agent of C.Y.P.H.E.R., the secret international agency working on 'unsolvable' code-based cases. Called upon to investigate cryptic clues discovered in the wake of a series of mysterious disappearances, the clock is ticking to crack the codes before it's too late. To escape this book, you must write, draw, search, fold and cut pages, explore virtual escape rooms and think laterally to identify the perpetrator and solve the mystery. All you need to play is a pencil, a pair of scissors, an internet connection, and a curious mind.

[Escape from Hell](#) Andrews McMeel Publishing

From one of the manga world's most intriguing artists comes the manga version of the Netflix movie, *BLAME!* Steel and rust. The City structure has endlessly propagated itself for so many years that the reason for such growth has long since been forgotten. Even within such a techno-dystopia, humans still exist: The Electrofishers. Driven to the brink of extinction, they are visited by a

traveller—a man named Killy. But will his presence bring the Electrofishers ruination or hope..?

Escape Velocity W. W. Norton & Company

HIVE is in grave danger. Dr Nero, its leader, has been captured by the world's most ruthless security force. It's up to Otto to save him, but first he must escape Nero's sinister replacement and HIVE itself.

Escape Escape Book

Klong Prem prison, Thailand. The “Bangkok Hilton”, where 600 foreigners among the 12,000 inmates of this walled prison city also wait and rot. Among the tragic, ruthless and forgotten, one man resolves to do what no other has done: escape. This is the true story of drug smuggler David McMillan’s perilous break-out from Asia’s most notorious prison. From his arrest at Don Muang airport, to awaiting trial inside Klong Prem, he provides an insight into the lives of the British, Australian, American and other Western prisoners as they are destroyed by disease, neglect and despair. Death is their only way out. Two weeks before a near-certain death sentence McMillan escapes, never to be seen in Thailand again.

Escape from Hell Quirk Books

"One of my favorite books of the year." —Lee Child “Cancel all your plans and call in sick; once you start reading, you'll be caught in your own escape room—the only key to freedom is turning the last page!” —Kirkus Reviews (starred) "A sleek, well-crafted ride." —The New York Times In Megan Goldin's unforgettable debut, *The Escape Room*, four young Wall Street rising stars discover the price of ambition when an escape room challenge turns into a lethal game of revenge. Welcome to the escape room. Your goal is simple. Get out alive. In the lucrative world of finance, Vincent, Jules, Sylvie, and Sam are at the top of their game. They’ve mastered the art of the deal and celebrate their success in style—but a life of extreme luxury always comes at a cost. Invited to participate in an escape room challenge as a team-building exercise, the ferociously competitive co-workers crowd into the elevator of a high-rise building, eager to prove themselves. But when the lights go off and the doors stay shut, it quickly becomes clear that this is no ordinary competition: they’re caught in a dangerous game of survival. Trapped in the dark, the colleagues must put aside their bitter rivalries and work together to solve cryptic clues to break free. But as the game begins to reveal the team’s darkest secrets, they realize there’s a price to be paid for the terrible deeds they committed in their ruthless climb up the corporate ladder. As tempers fray, and the clues turn deadly, they must solve one final chilling puzzle: which one of them will kill in order to survive?

The Escape Artist Scholastic Inc.

There have been many great and enduring works of literature by Caribbean authors over the last century. The Caribbean Contemporary Classics collection celebrates these deep and vibrant stories, overflowing with life and acute observations about society. Sunrise Orphanage is a happy place until the great sickness comes to the country, when the ten orphan children are left to fend for themselves. Normal life breaks down, and people do what they can to survive. Threatened with being taken to a labour camp, the children's only alternative is a perilous journey across the island. Sanctuary awaits them at Last Man Peak, but will they be able to reach it? Unforeseen danger waits at every turn. No one can be trusted. The arduous trek would be challenging enough even without the need to avoid capture - capture which would mean the labour camp, or possibly something much

worse. The journey, with only their wits and courage to help them, will change their lives for ever. Suitable for readers aged 11 and above.

I Am David HQN Books

Records the efforts of six hundred British and American officers to escape from a Nazi prison camp. *Escape Book* Random House

Solve puzzles and riddles with your favorite pirates in order to escape the book, in the second installment of *The Escape Book* series! Ahoy matey, you’re trapped! After being abandoned on a mysterious island, you must now find a way to escape. The grumbling volcano in the middle of the island is sure to erupt soon—and take you with it. Will you be able to solve puzzles, find allies, and rise to the challenge? It will take everything you’ve got to make it out in time. But who knows, maybe you’ll find legendary treasure along the way? Bring the excitement of the popular escape room activity with you everywhere you go in this second book, *The Mysterious Island*. You will have to free yourself, and logic and observation will be your new treasures!

The Plague Dogs Macmillan

Perennial New York Times bestselling author Susan Elizabeth Phillips now provides her fans with *The Great Escape* from ordinary women’s romantic fiction, featuring some of Phillips's most adored characters, including Ted Beaudine and Lucy Jorik. Lucy Jorik is a champ at not embarrassing her family—not surprising since her mother is one of the most famous women in the world. But now Lucy has done just that. Instead of saying "I do" to the most perfect man she's ever known, Lucy flees the church and hitches a ride on the back of a beat-up motorcycle with a rough-looking stranger who couldn't be more foreign to her privileged existence. At his beach house on a Great Lakes island, Lucy hopes to find a new direction . . . and unlock the secrets of a man who reveals nothing about himself. But as the hot summer days unfold amid scented breezes and sudden storms, she discovers a passion that could change her life forever.

Escape from Mr. Lemoncello's Library Movie Tie-In Edition Random House Books for Young Readers

The class pets at Daisy P. Flugelhorn Elementary School want OUT . . . and GW (short for George Washington), the deceptively cute hamster in the second-grade classroom, is just the guy to lead the way. But when he finally escapes and goes to find his former partners in crime, Barry and Biter, he finds that they actually LIKE being class pets. Impossible! Just as GW gets Barry and Biter to agree to leave with him, a mouse named Harriet and her many mouse minions get in their way. What follows is class-pet chaos guaranteed to make readers giggle . . . and maybe look at their class pets a little differently in the future.

Escape from Asylum Dutton Adult

A deserted island, a vicious storm, a murderer amongst friends...

Escape This Book! Titanic Penguin UK

No, but I do.

The Great Escape HarperCollins

A fascinating look into a tumultuous interlude in British history and the life of Bonnie Prince Charlie. This brilliantly entertaining novel is a fictionalization of the true story of Charles II (May 29, 1630 February 6, 1685), charting his daring flight to France after the Battle of Worcester, where Cromwell

and his Protestant forces defeated the Catholic king. For six weeks, Charles' life was in danger as he hid in the English countryside, disguised as a servant, unable to find a way across heavily guarded borders. His loyal courtiers were appalled by the ease and glee with which he adopted his new humble identity, insisting on chatting and even drinking with ostlers and houseboys. Two young women were instrumental in his eventual escape and one of them became a lifelong friend of the exiled king.

The Story of My Escape HarperCollins

This modern-day classic is an unforgettable tale of fantasy and adventure, a powerful exploration of

the limits of human cruelty and kindness. A “gripping ... compelling tale of emotional force and high suspense” (The Wall Street Journal). Rowf, a shaggy black mongrel, and Snitter, a black-and-white fox terrier, are among dozens of animals being cruelly held in a testing facility in North West England. When one of the handlers fails to close Rowf's cage properly, the two dogs make a daring escape into the English countryside, where they befriend a red fox who helps them survive in the wild. But as rumors circulate that the dogs may have been the test subjects for biological weapons and could be carrying a terrible plague, they soon find themselves targets of a great dog hunt. Local farmers, politicians, scientists, and even the military join in the search to track them down.